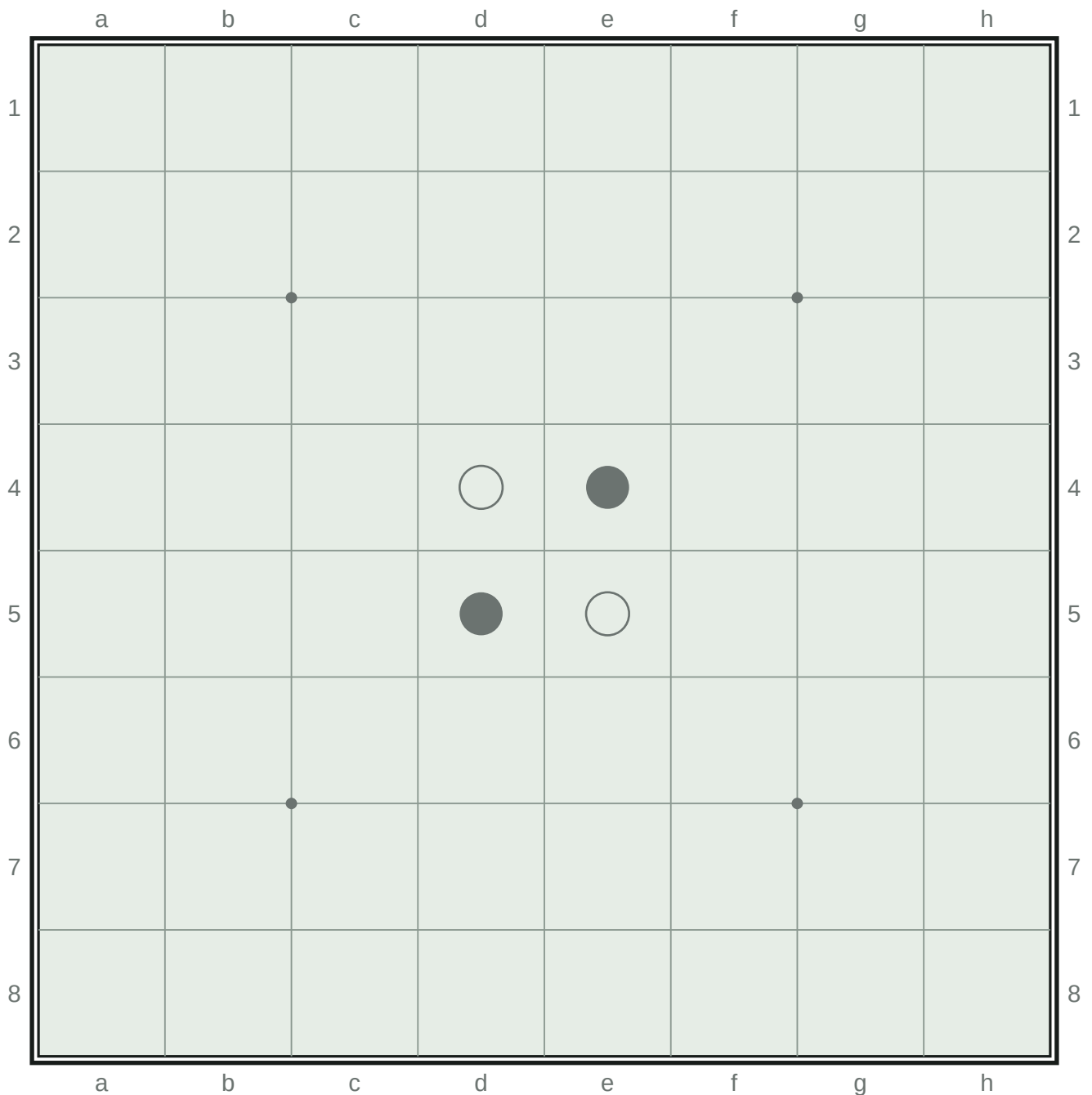


Printable Reversi board

Eight by eight, with a1 to h8 coordinates. Also called an Othello board.



Setting up

The four light circles in the middle show where the game starts. Put white discs on d4 and e5, black discs on d5 and e4, so the two colours sit diagonally opposite each other. Black moves first. No discs? Use coins, or two colours of buttons, or counters cut from card.

The rule in one line

Place a disc so that a straight line of your opponent's discs is trapped between it and another disc of yours, then flip everything you trapped. If you cannot flip anything, you pass. When neither player can move, count discs. Most discs wins.